

Rules To Play Carrom Game

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Here are the carrom game rules in English that you must know.

1. To win, you must score the winning points before your opponent.
2. To score points, pot the pucks into any of the four pockets.
3. The point value for the pucks, Black - 10 points, White - 20 points and Red (Queen) - 50 points.
4. You get a limited time to play on your turn. It is treated as a missed turn if you don't strike in that time.
5. You get an extra strike if you pocket a puck.
6. You must cover the Queen by pocketing another puck.
7. If you commit a foul, a puck is returned to the board as a penalty. It is a foul if:
 - You pot the Striker
 - Pot the Queen before pocketing any other puck
 - Pot the board's last puck before pocketing the Queen

Carrom Point Rules

One of the most important carrom points rules is that the game can be won in points, in three ways: by pocketing all of your own pucks, by following the carrom rules for queen, that is, pocketing the queen along with the cover, or by forcing your opponent to pocket the queen without a cover or commit more fouls.

Carrom Foul Rules

There are also a few carrom foul rules. Some fouls include carrom striker rules such as hitting the queen with the striker without the cover or pocketing the striker. If a player commits a foul, they must pay a penalty and lose a turn.

Make a note of these international carrom rules and regulations and obey them the next time you play Carrom online or offline with friends and family. Find all your queries answered on carrom rules for a queen, carrom points rules, carrom board rules for the red coin, carrom fouls, carrom foul rules, carrom striker rules, etc. Remember these carrom board-playing rules for the next time you play.

Now that you know how to play the carrom game and all the important Carrom game rules, it is time to start your gaming journey. Download the Rush app and start playing as per the Carrom board game rules you just got to know.